



## Rules/Game Procedure

- A. All games will be played by FIFA rules modified by USYA and CYSA-South.
- B. All teams will be scheduled for a minimum of three games. Check your teams schedule and the list of fields and maps.  
It may be possible that you will be playing on more than one venue.
- C. All games are considered to be final and no protests will be allowed.
- D. **Durations of games and overtimes, by halves, and Ball sizes are as follows:**

- U-10 Twenty-Five (25) minute halves. Ball size 4
- U-11 Thirty (30) minute halves. Ball size 4
- U-12 Thirty (30) minute halves. Ball size 4
- U-13 Thirty (30) minute halves. Ball size 5
- U-14 Thirty (30) minute halves. Ball size 5

Overtimes when needed will be five (5) minute halves for all age groups

- E. **Championship games are as follows:**
  - U-10 Twenty-Five (25) minute halves.
  - U-11 Thirty (30) minute halves
  - U-12 Thirty (30) minute halves
  - U-13 Thirty (30) minute halves
  - U-14 Thirty (30) minute halves
- F. Halftimes will not exceed Ten (10) minutes in duration



**G. Teams shall be awarded points based on a Ten (10) point system.**

Win	6 points
Tie	3 points
Loss	0 points
Shutout	1 point

In addition each team will receive one point for each goal scored, up to a maximum of three points.

Shutout points will be received even in the event of a zero (0) to zero (0) tie.

For any **Coach/Trainer/Administrator** ejected from the game the team will have **two points deducted** from their total. They will not be allowed to attend the next game.

For any **player ejected** from the game the team will forfeit **one point** from the teams total. Also that player cannot play in the next match

**H** Teams will be considered to forfeit if they are not capable of starting play five minutes after the scheduled start time.

The team which "Wins by Forfeit" shall be deemed to have won by a score of one (1) to zero (0) and will received eight (8) points. There is no financial consideration for a forfeited game.

**I.** The home team which is listed first on the schedule will occupy the North or West side of the field and also supply the game ball

**J.** U-10 teams must have a minimum of six (6) players to start a game. U-11 and older must have a minimum of seven (7) players to start a game. Failure to provide these minimums will result in a forfeit.

**K. Tie Breakers**

1. Winner of head to head
2. Net goals (goals scored for, minus goals against, up to a differential of three (3) goals per game.
3. Goals against
4. Most goals scored (maximum of five (5) goals per game.)



5. FIFA penalty kicks.

**L.** Semi final and final games ending in a tie will play two (2) five (5) minute overtimes.

Followed by FIFA penalty kicks if needed.

**M.** Awards will be given to all first and second place teams.

**N. Cancellation policy.**

Cancellation of all matches	100% of entry fee minus \$100.00 administration fee.
One match played	60% of entry fee after minus of \$100.00 administration fee.
Two matches played	40% of entry fee after minus of \$100.00 administration fee.
Three matches played	0% of entry fee.

A match is defined as 50% (halftime) completed.

Any team that withdraws from the tournament after the entry deadline date forfeits their entire entry fee.

All late fees paid are not refundable and should be considered as an administration fee for being late.